**Experiment**

The main idea here would be to present mobile app in society, and ask get youth to use mobile apps when searching for employment or presenting field work. We can then show on how productive youth found this to be, and perhaps give youth a test before and after to assess the impression of using mobile apps.

**Case Study**

Watching a group of youth instead of trying to obtain an evaluation of all youth might allow us to concentrate and accomplish more careful attention into to the life of a youth and what methods of learning would be good them as well as what their choices are. The problem here however, is that nominating one group may lead in a favourable judgement if the group nominated are all "benefiting" youth who have access to technology for example, or vice versa. It could be that many youth do not have privilege to mobile phones or tablets, but from our case study, we cannot see this.

As with the experimentation plan highlighted above, the plan here would be to carry out using mobile apps . We can then view the youth’s response to the mobile apps and determine results their attention span and level of active participation as a result of technology being incorporated. We can also judge attitudes once the technology is in use and whether their interest are highlighted as valid issues or put to rest by a positive feedback. The occurrence of mobile app development in the midst twenty first century youth can most suitable be understood by setting time with youth and observe how they use their devices and use these devices to communicate with others. This will also indicate how repeatedly youth are using their mobile apps and what are they using their mobile devices for. These are all outstanding factors for us to find out how important the presentation of mobile app development in South Africa would be. For example, if youth did not show sense of curiosity in using mobile apps to interact with others and were not using the mobile apps for more than once every week or any other extracurricular or social reason, then the chances of them showing interest in using the mobile devices for employment purposes are critically reduced. There is problem and challenge that should be looked into and resolved at a time of dealing with Mobile App development in South Africa. Advantage of mobile App development for youth is stimulating however it can be a loss/lost if not used in the employment search. Nowadays research in the field of mobile technology is exciting and much needed. Given moral principles that we came across and used, the information questioned and given such that it honestly keeps quality of the data gathered ,we could anticipate either or issue could be resolved.